Feature Brainstorm

Makes Maps from CSV files and prefab tiles

Mini Map

Generate Enemies

Snake Party Movement in Dungeons

Scripts (manipulate inventory, spawn/despawn enemies, teleport player, pop up messages)

Conversation system

Transaction system (quests, merchants)

NPC movement

Spells

Attacks

Ability to switch player to boats, vehicles, etc

Inventory

Juice

Party Management (order, equipment, level up, etc)

Get eaten by a sea serpent, and have a whole mini-level in its belly

Food Management

Light Management

Buffs and Debuffs

Potions and scrolls